



# Type-Type Revolution: Balloon Catchers

## **Features:**

- Five different levels to help students develop their ability to use a keyboard.
- Provides students with a fun way to practice basic keyboarding skills.
- Student Record Keeping – Students scores and progress are recorded online **(Subscription Website Only)**

## **Grade Levels:**

Appropriate for Grades 1 – 3.

## **Brief Description:**

This is a very simple game to help students continue to practice proper keyboarding technique. The students must type the letter on the balloon before it flies away. Students earn points for every balloon they catch. The game offers 5 different levels and each level has 5 different stages. Each level focuses on a different aspect of proper typing technique.

## **Lesson Ideas:**

Introduction to Balloon Catchers, Home Keys Review

## **How To Play:**

Playing Balloon Catchers is very simple. Students type the letters on the balloons before they reach the top of the screen. Each balloon is worth one point. Flashing balloons are worth five points. After earning enough points, students will be moved on to the next stage. Each stage gets slightly more difficult. After completing all five stages, the students are taken to a summary screen that displays how many letters they typed.

## **Connection to Standards**

NETS Technology Standards:

- Demonstrate the ability to navigate in virtual environments such as electronic books, simulation software, and Web sites. (6)
- Demonstrate the safe and cooperative use of technology. (5)
- Communicate about technology using developmentally appropriate and accurate terminology. (6)